



## COURSE DESCRIPTION CARD - SYLLABUS

Course name

Introduction to cognitive science

### Course

Field of study

Computing

Area of study (specialization)

Artificial Intelligence

Level of study

Second-cycle studies

Form of study

full-time

Year/semester

1/2

Profile of study

general academic

Course offered in

Polish

Requirements

elective

### Number of hours

Lecture

15

Laboratory classes

Tutorials

15

Projects/seminars

Other (e.g. online)

### Number of credit points

3

### Lecturers

Responsible for the course/lecturer:

Ewa Więcek-Janka, PhD, DSc

e-mail: ewa.wiecek-janka@put.poznan.pl

tel. 61 665 34 03

Faculty of Engineering Management

Rychlewskiego 2, Poznań

Responsible for the course/lecturer:

### Prerequisites

The student has engineering skills, can work in a group, draws conclusions on the basis of scientific and research material

### Course objective

To acquaint students with the available scope of knowledge about the mind and an attempt to understand a human being using knowledge from many fields and sources.

### Course-related learning outcomes

Knowledge

The student defines the influence of fields such as phrenology, introspection, artificial intelligence and empirical theory of mind on cognition as a human mental activity. The student knows what the cognitive



process is and how it affects the economic environment, including the activities of companies [K2st\_W8] [K2st\_W9]. The student knows how the human brain functions.

#### Skills

The student has the ability to use the following approaches: phrenology, introspection, artificial intelligence, empirical theory of mind to describe cognitive processes and use information and communication techniques used in the implementation of IT projects [K2st\_U2]. The student is able to communicate in Polish using various techniques in the professional environment and in other environments [K2st\_U11]. The student is able to use the knowledge in developing models of the functioning of the environment with the use of SI [K2st\_U11] [K2st\_U9].

#### Social competencies

The student knows and implements basic social norms and values. Works with the team. The student carries out tasks with commitment and according to the schedule [K2st\_K4] [K2st\_K2].

#### Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

Passing the lectures: maximum mark 100 points (50 points from partial tests plus 50 points from the final test) Exercises: The classes will include: - cognitive game techniques; - brain research techniques (ET, EEG, BF); - cognitive research design techniques. Completion of exercises in teams: maximum grade 100 points (5 exercises, 20 points for each exercise) Grades: 2.0 - up to 50 points, 3.0 - from 51-60 points, 3.5 - from 61-70 points, 4.0 - from 71-80 points, 4.5 - from 81-90 points, 5.0 - from 91-100 points.

#### Programme content

1-2. What is and what is not cognitive science?

- Phrenology
- Introspection
- Artificial intelligence
- Empirical theory of mind

3. What is cognition? And what is it about?

4. How does the human brain function?

- Processing of information obtained by the senses (eye, smell, hearing, touch, taste)
- Stability and human emotionality
- Gaining knowledge and gaining experience
- Cognition and imagination



5-6. Scientific models of cognition

7. The role of mathematics and cybernetics in learning about the world

### Teaching methods

Lecture, presentation, discussion, group work.

### Bibliography

Basic

1. Ohme, R. EMO sapiens harmonia emocji i rozumu.
2. Magrini, M. Mózg podręcznik użytkownika

Additional

3. Klawiter, A. Formy aktywności umysłu. Ujęcia kognitywistyczne

### Breakdown of average student's workload

	Hours	ECTS
Total workload	75	3,0
Classes requiring direct contact with the teacher	30	1,5
Student's own work (literature studies, preparation for laboratory classes/tutorials, preparation for tests/exams, project preparation)	45	1,5